

Hjalmar Danielsson

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EDUCATION

The Game Assembly, Malmö — *Game Programmer*

SEP 2018 - ONGOING

Studying towards a Higher Vocational Education Diploma in Game Programming. Currently in the second year and looking for an internship around the period 09/2020 - 04/2021 to finish my studies.

Faculty of Engineering (LTH), Lund University

SEP 2013 - JUN 2014, SEP 2015 - DEC 2017

One year of studies in Engineering Mathematics and two and a half years of studies in Computer Science.

EXPERIENCE

Volunteer at Nordic Game Conference 2019, Malmö

MAY 2019

Volunteered as Floor Service Staff. I helped visitors with a wide range of tasks, such as showing them their booths or answering questions regarding the lectures or closeby hotels/restaurants. We were there to help with all the little unpredictable things.

Föräldraförstärkning, Lund — *Homework Assistant in Math*

SEP 2014 - JUN 2015

For one year I worked as an assistant in mathematics, helping out students both in elementary school and high school. Teaching is something I enjoy very much!

Lund Municipality — *Contact Person / Personal Attendant*

SEP 2014 - JUN 2015

Working as a contact person and/or personal attendant means that I met people with mental or physical illnesses who couldn't manage everyday life on their own. For instance, I followed them to events they otherwise couldn't go to by themselves and was ready in case something should happen and they needed to get home quickly and safely.

OTHER MERITS

Certificate in Advanced English — *Cambridge University*

PROGRAMMING SKILLS

Experienced

- C++

Familiar

- C#
- Java

Basic skills

- Lua
- JavaScript
- Haskell

LANGUAGES

Swedish - Native language

English - Advanced level